## **SKILLS AUDIT**

Skills	Skills Acquired Rate 1 to 5 1= poor 5= excellent	How did these skills contribute to the creation of a product?	How will you develop these skills?
Being able to work or keep to a plan	4	When working on, 'Jody & Spencer' I was able to maintain the storyline and events which took place despite having only one actor. (Multi-roling)	By reading through information several times and making sure that, if it is a specific idea, I do not make any dramatic changes.
Being able to recognise opportunities	4	When recording audio for unit 5 I found that there were ways of recreating the sound of traffic which would be considered unorthodox. I decide to record someone dragging an electric fan across the floor of the TV studio. This proved successful.	By considering the resources which surround me and formulating ideas as to how I could incorporate them into the project I am working on.
Being able to communicate effectively	4	When directing the live magazine programme in the TV Studio I was in conversation with the camera operators and floor manager frequently. This helped messages be carried from the mixing room down to the main studio where the programme was being recorded.	By continuing to engage in group conversations whilst working on future projects.
Being good at problem solving	4	During the first recording session of unit 5 I struggled to capture audio due to confusions with the audio set-up. The following session, I printed a list of sounds which needed to be recorded and made sure all, if not most, of them were captured by the end of the session.	By continuing to find a compromise for similar situations regarding a lack of work and trying to simplify work which lists requirements.
Being computer literate	4	When analysing title sequences on Wordpress I was able to add links to the video directly into my post(s).	By continuing to demonstrate different methods of computer literacy. (Adding links)
Being good at research and information gathering	4	When creating a promotional video for Kelham Island Museum I was able to collect information through both primary research and secondary research. This helped me better the pacing and style of my final product.	By continuing to use the same methods of research and look for new ways of expanding these methods to collect an even greater amount of information.
Being good at time management	3	When filming the promotional video for Kelham Island Museum I was able to make sure all shots listed were captured within the time framer given. This gave us more time to focus on editing.	By making sure I create a sustainable schedule for future projects and keep track of the available time.
Able to use own initiative	4	When filming the, 'Jody & Spencer' project I was able to use my initiative to kick-start the recording of audio as we were having issues with the equipment and so I decided to find a compromise and use a piece of equipment we had at our disposal but were told to avoid using. This allowed us to record the entirety of the drama in the one day.	By continuing to look for rational answers to problems I may face in production. (Low battery/broken microphone/etc.) By assessing the worst case scenario before working practically and gathering ways of avoiding these challenges.
Able to use production technology (cameras, audio recorders etc.)	4	When shooting the live magazine programme I became more familiar with the vision mixing board. This helped speed-along the process of directing and recording the product correctly. (Staying in-sync with presenters/camera angles)	I will further develop these skills by asking for assistance when unsure but also, carefully, exploring the different settings and outcomes to be more familiar the next time- around.
Able to use post production technology (software)	4	When creating the title sequence for the, '7 Deadly Sins' project I was able to demonstrate my understanding of Adobe After Effects and Premiere Pro. I created several different effects including silhouettes on solid backgrounds, accompanied by computer generated elements. This helped display my passion for film-based media products as well as the creative ideas I had gathered over the early stages of its creation.	I will further develop these skills by exploring areas of the software which I am, currently, not familiar with to ensure I have full coverage and understanding of the available tools.
Creativity	4	When approaching the '7 Deadly Sins' project as well as the Kelham Island Museum video I was able to suggest several different ideas when first confronted with the units. This helped me, swiftly, move into the more practical planning stages and clearly explain my ambitions for the two projects.	I will continue to develop these skills by watching a range of films falling into different genres and gather the aspects of each of them which appeal to me the most.